ORACLE

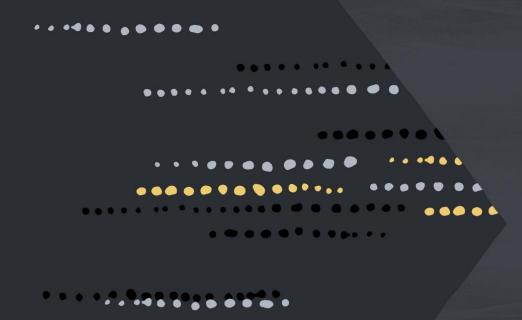
**DEVELOPER LIVE** 

# ZGC: The Future of Low-Latency Garbage Collection Is Here

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Consulting Member of Technical Staff, Oracle





#### **Safe Harbor Statement**

The following is intended to outline our general product direction. It is intended for information purposes only, and may not be incorporated into any contract. It is not a commitment to deliver any material, code, or functionality, and should not be relied upon in making purchasing decisions. The development, release, timing, and pricing of any features or functionality described for Oracle's products may change and remains at the sole discretion of Oracle Corporation.



## A Scalable Low-Latency Garbage Collector



#### **Properties**

Max GC pause time

 $\mathbf{1}_{\mathsf{ms}}$ 

Multi-terabyte heaps

TB



#### What's the Catch?





#### Goal

## Easy to tune!



#### GC Landscape

Oracle supported garbage collectors

GC	Optimized For
Serial	Memory Footprint
Parallel	Throughput
G1	Throughput/Latency Balance
ZGC	Low Latency



#### **ZGC** at a Glance

Concurrent
Tracing
Compacting
Single generation

Region-based
NUMA-aware
Load barriers
Colored pointers



## ZGC pauses are O(1)



#### **Available on All Commonly Used Platforms**







(64-bit)





## Production Ready since JDK 15



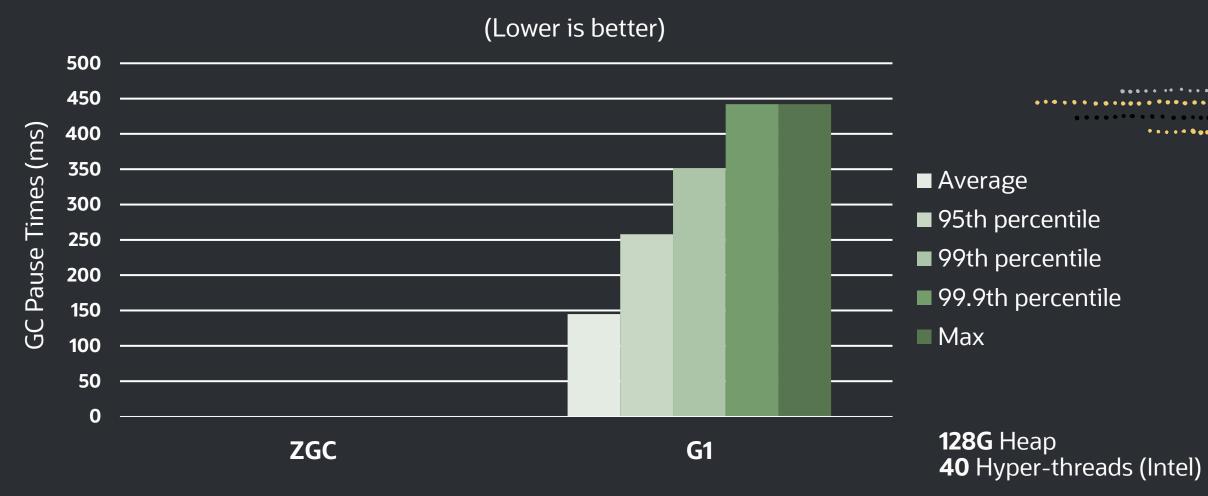
## Performance

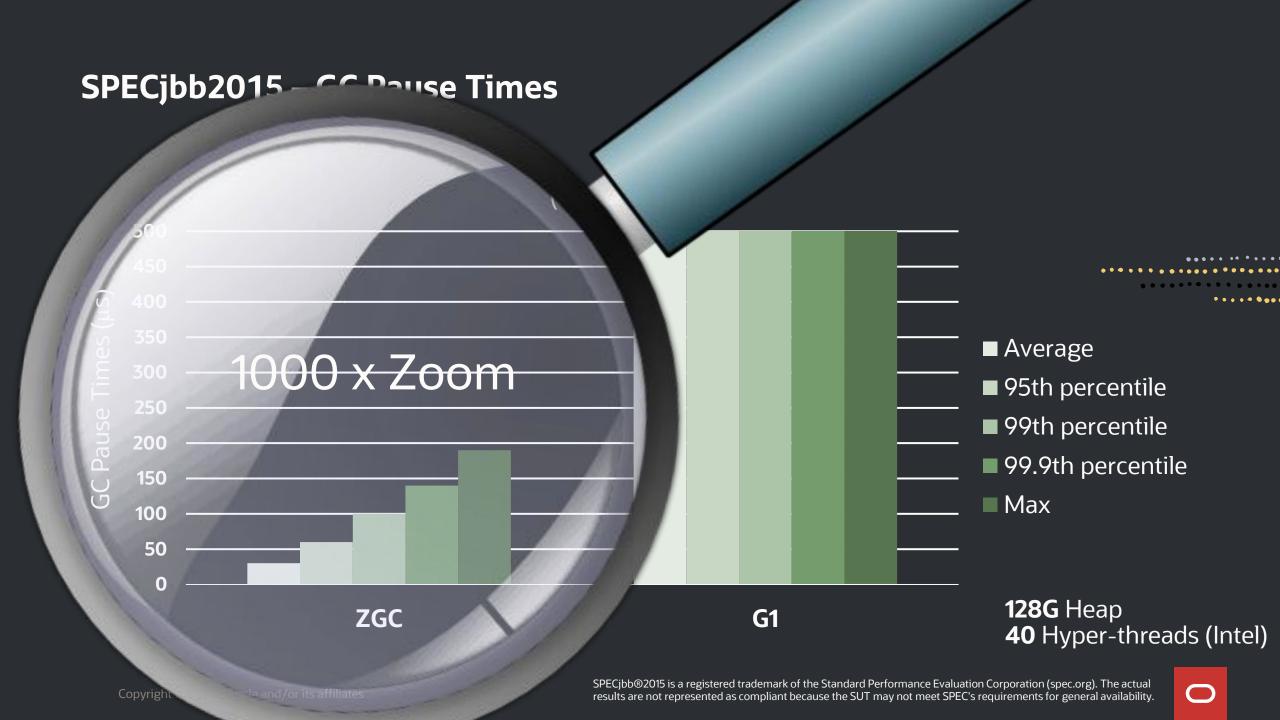


#### **SPECjbb2015 – Benchmark Score**

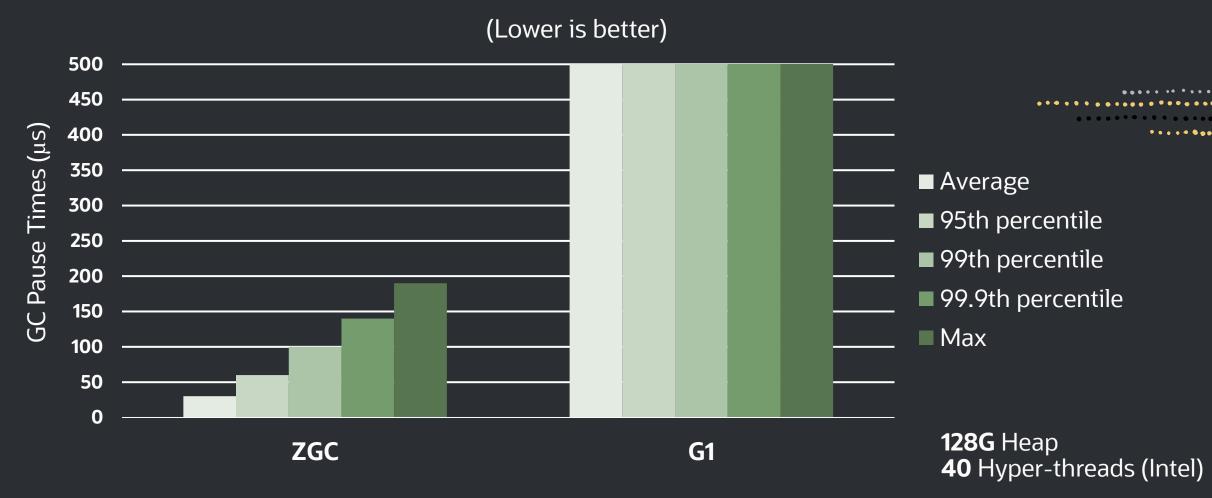


#### **SPECjbb2015 – GC Pause Times**



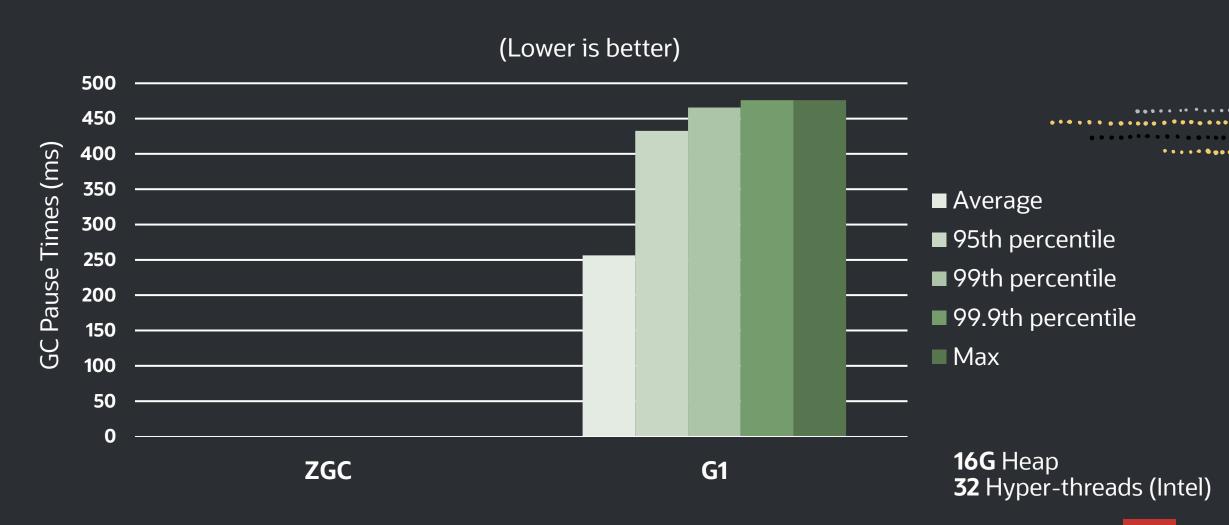


#### **SPECjbb2015 – GC Pause Times**

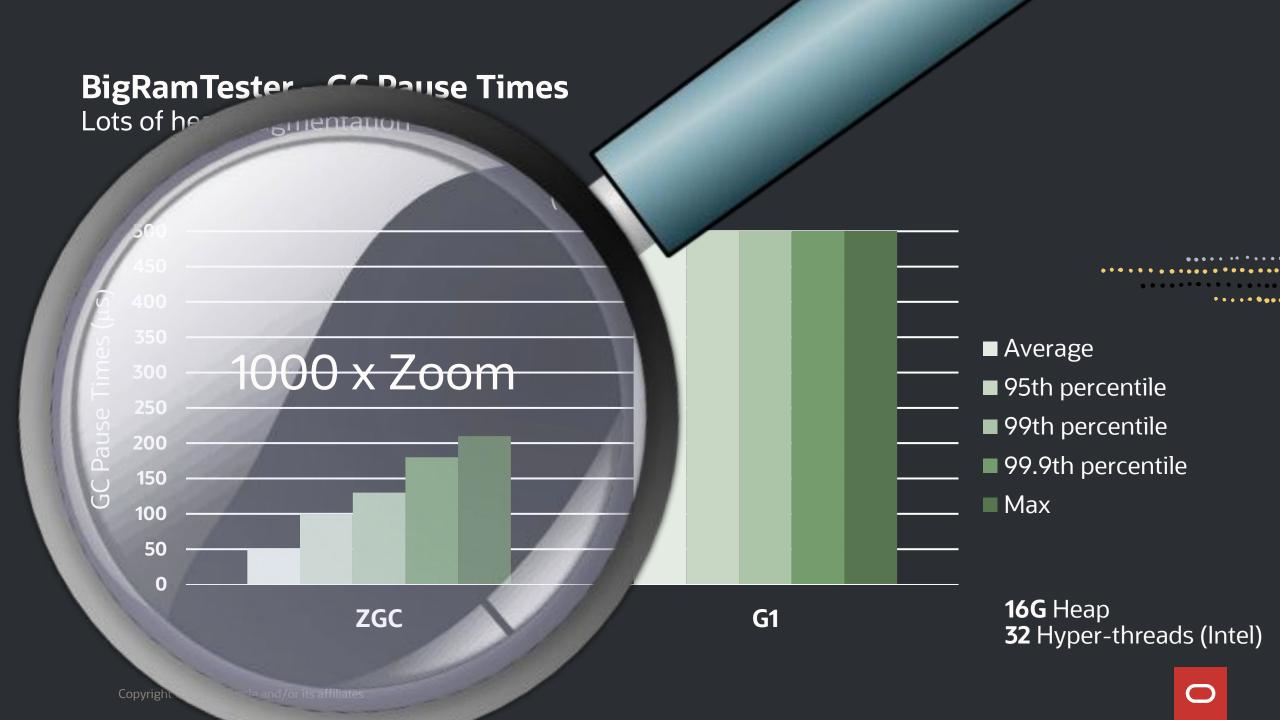


#### **BigRamTester – GC Pause Times**

Lots of heap fragmentation

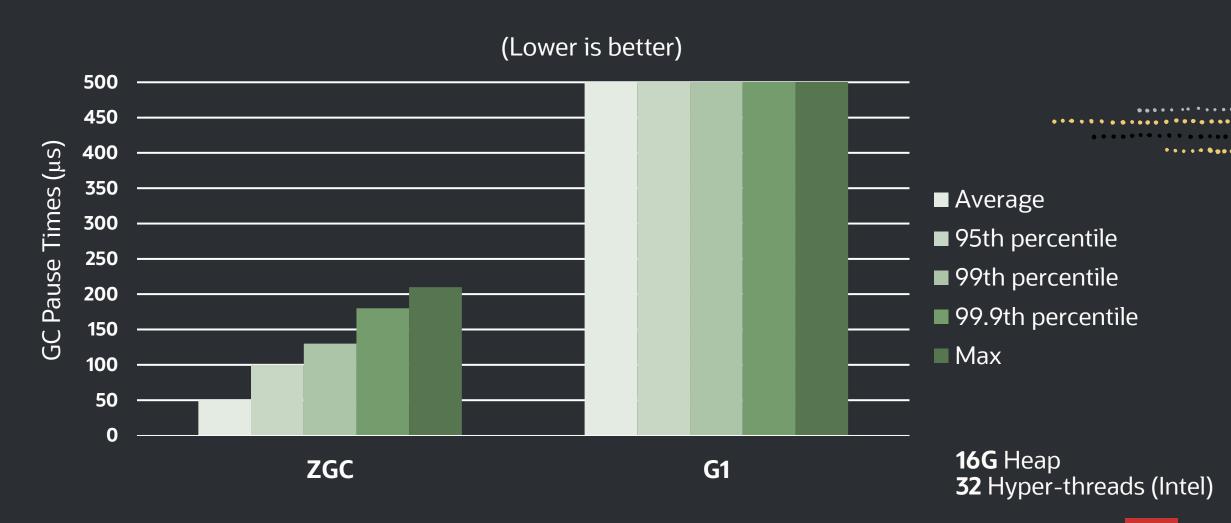






#### **BigRamTester – GC Pause Times**

Lots of heap fragmentation





#### **ZGC Improvements Over Time**

SPECjbb2015 – Benchmark Score





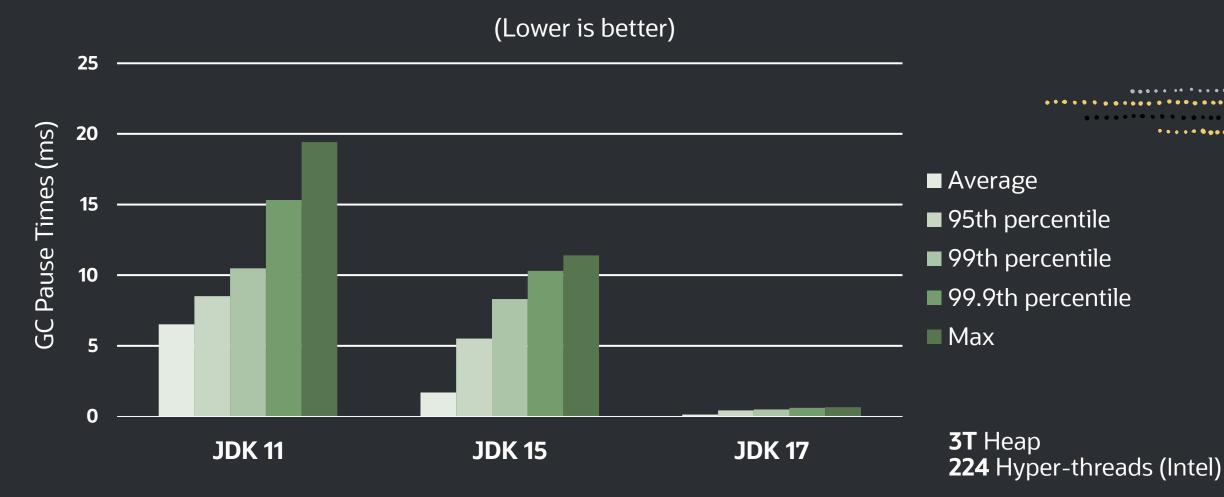
#### **ZGC Improvements Over Time**

SPECjbb2015 – GC Pause Times



#### **ZGC Improvements Over Time (Large System)**

SPECjbb2015 – GC Pause Times



## Using ZGC



#### **Enable**

-XX:+UseZGC





#### **Tuning** Set Max Heap Size





#### Logging

-Xlog:gc (basic)
-Xlog:gc\* (detailed)



## Roadmap



## Generational ZGC



### The Generational Hypothesis

A very common patten in Java applications is that **most objects are short lived** 



Heap

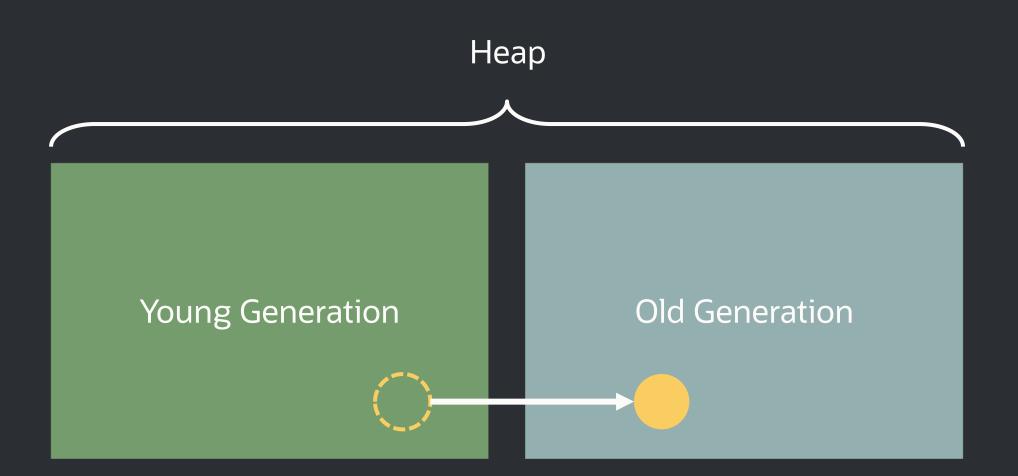
Young Generation

Old Generation



## Heap Old Generation Young Generation New object allocated in the young generation





Object promoted to the old generation



## Reduced Effort to Collect Garbage

Withstand higher allocation rates

Lower heap headroom

Lower CPU usage



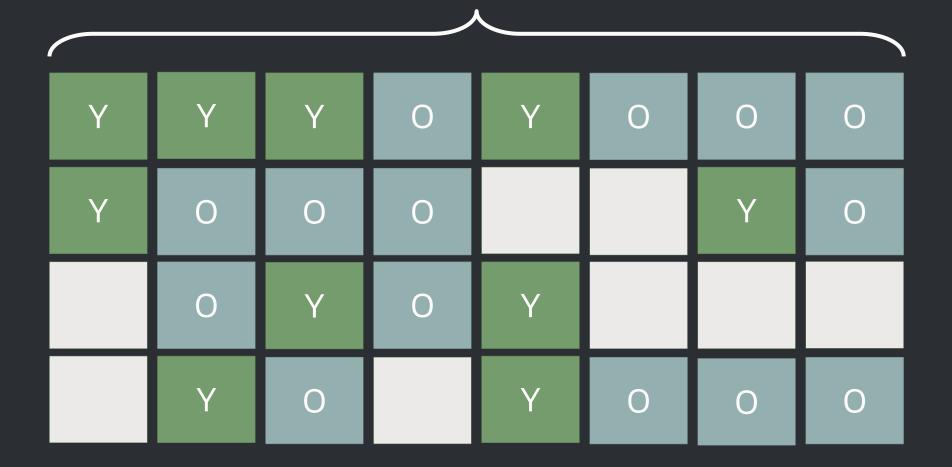
Heap

Young Generation

Old Generation



#### ZGC Heap



\*\*\*\*\*\*

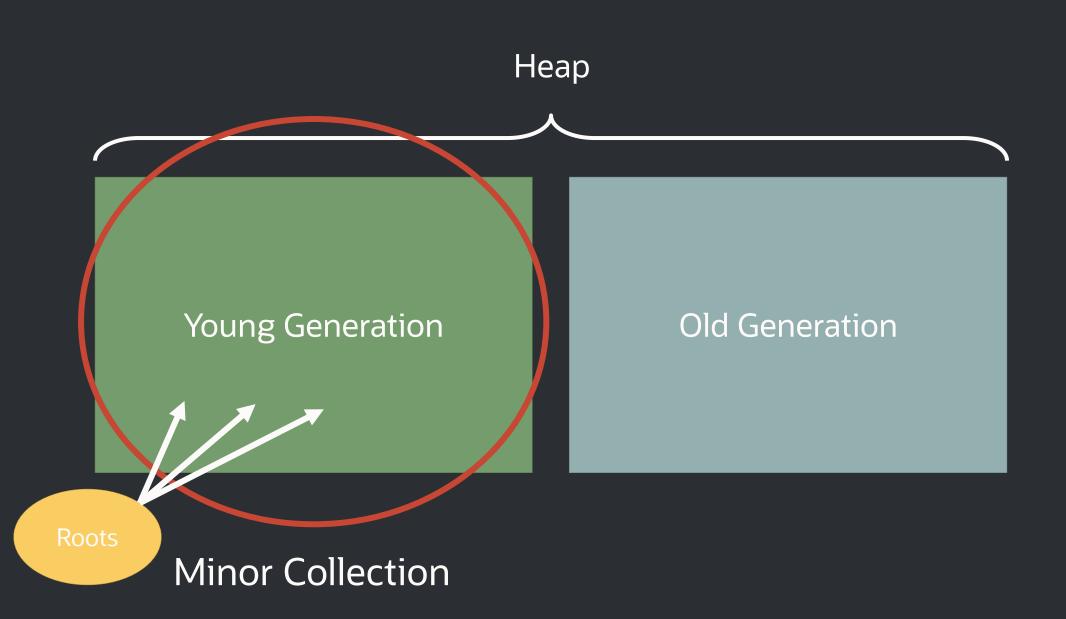
## Minor & Major Collections



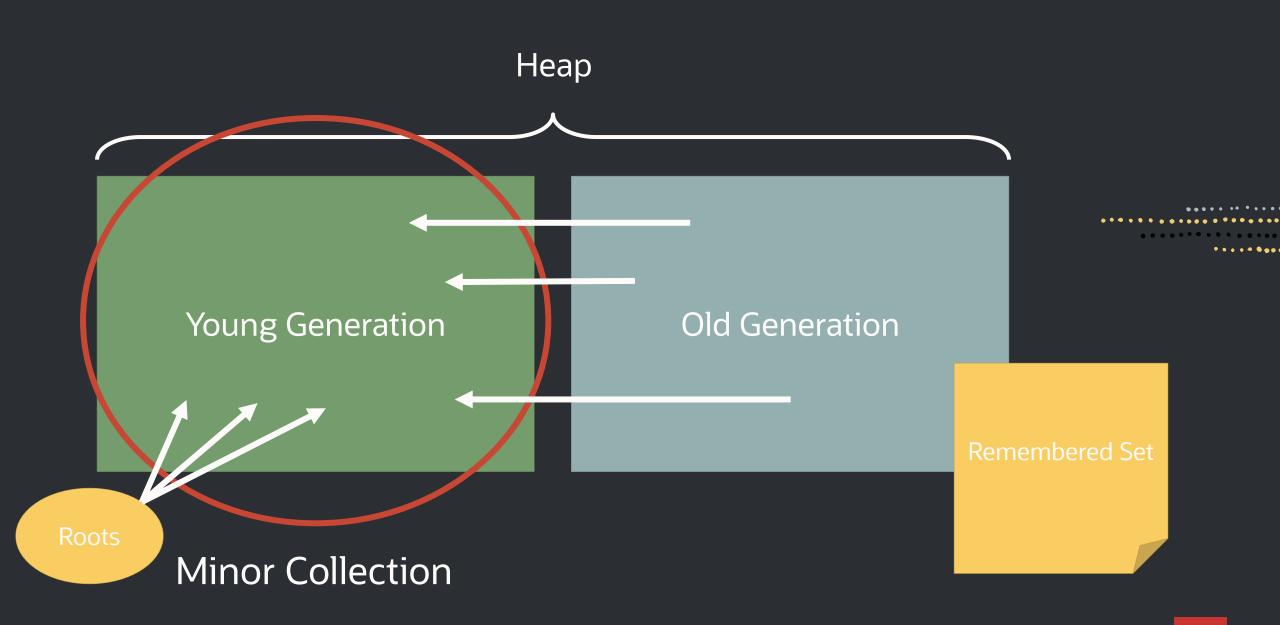
# Heap Young Generation Old Generation

Minor Collection



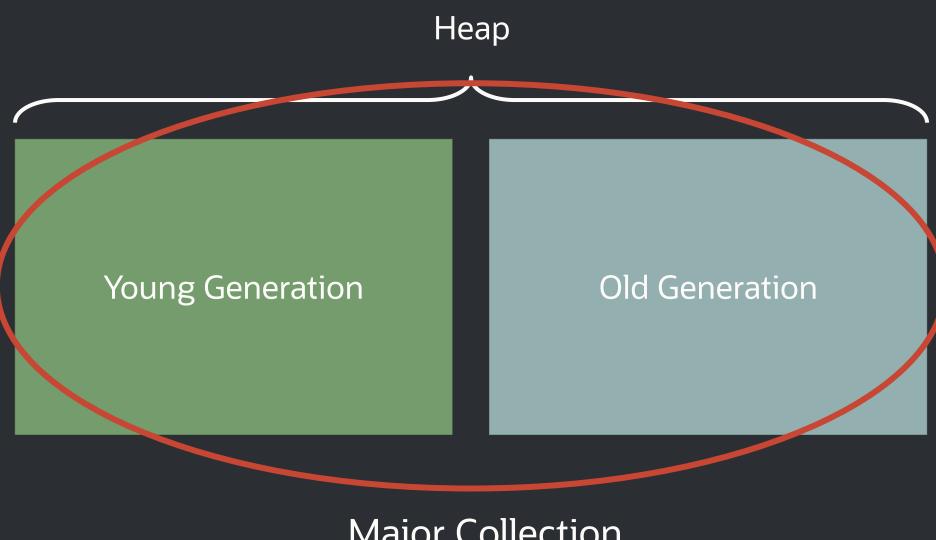






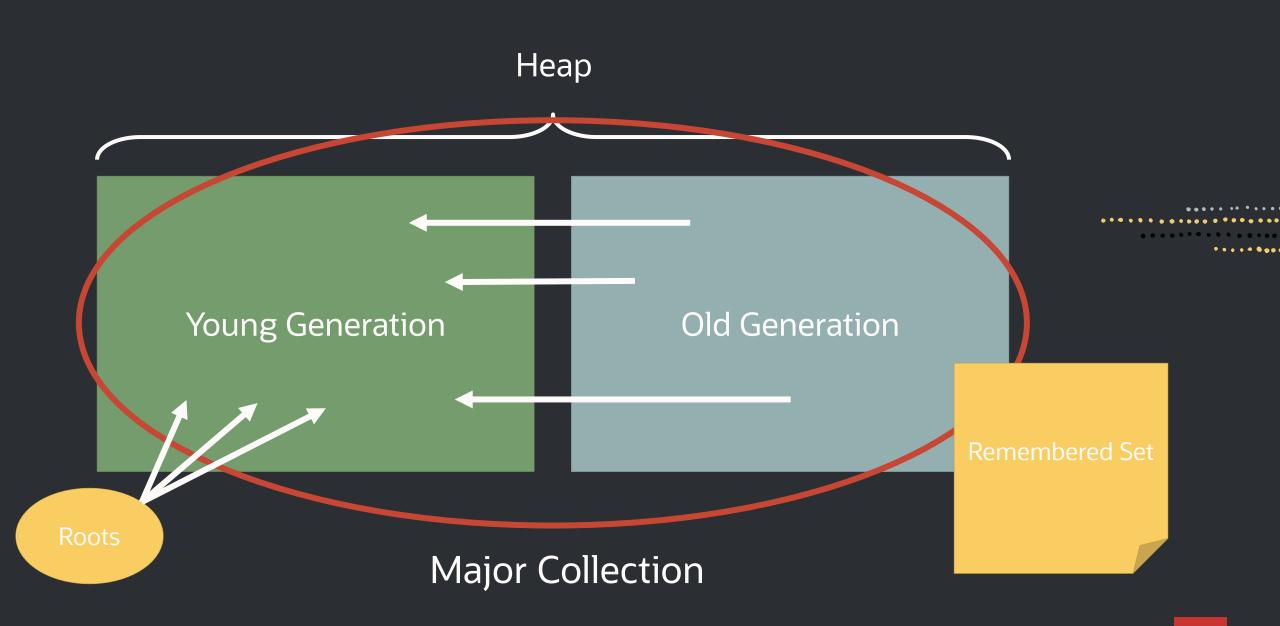
# Major Collection

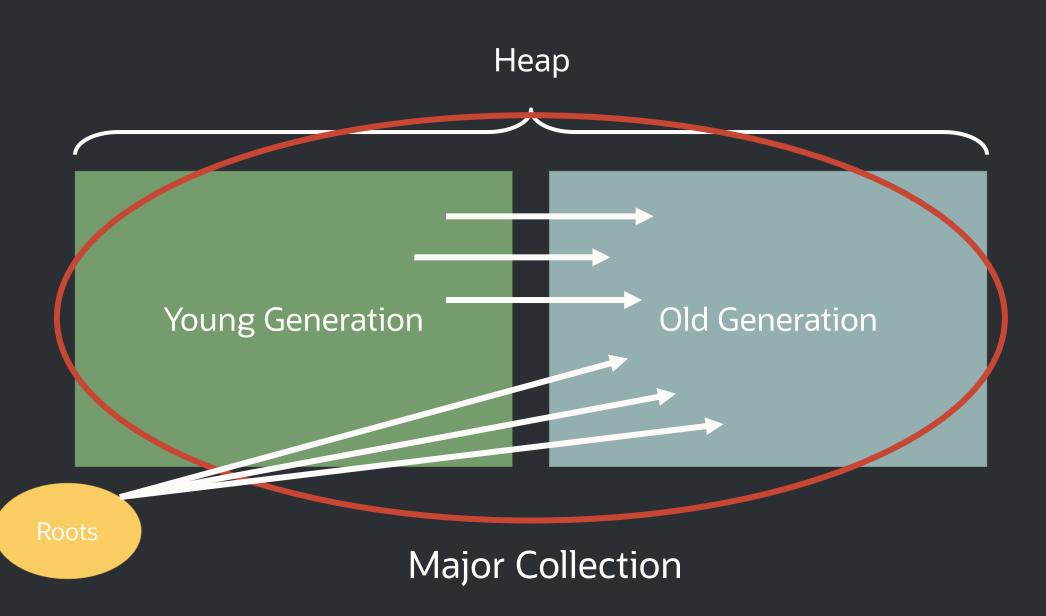




## Major Collection









## Dynamic generation sizing

(No -Xmn needed)



## Dynamic tenuring threshold

(No -XX: TenuringThreshold needed)



## Dynamic number of threads

(No -XX: ConcGCThreads needed)





(-Xmx)

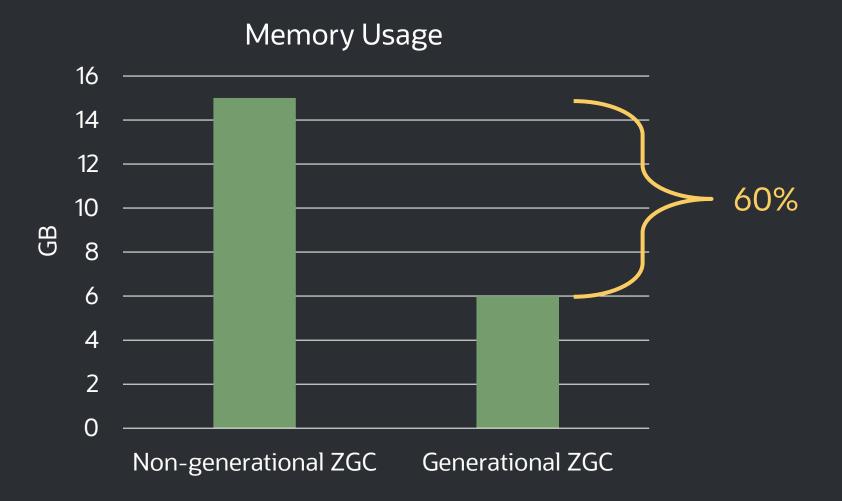


## Preliminary Benchmarks



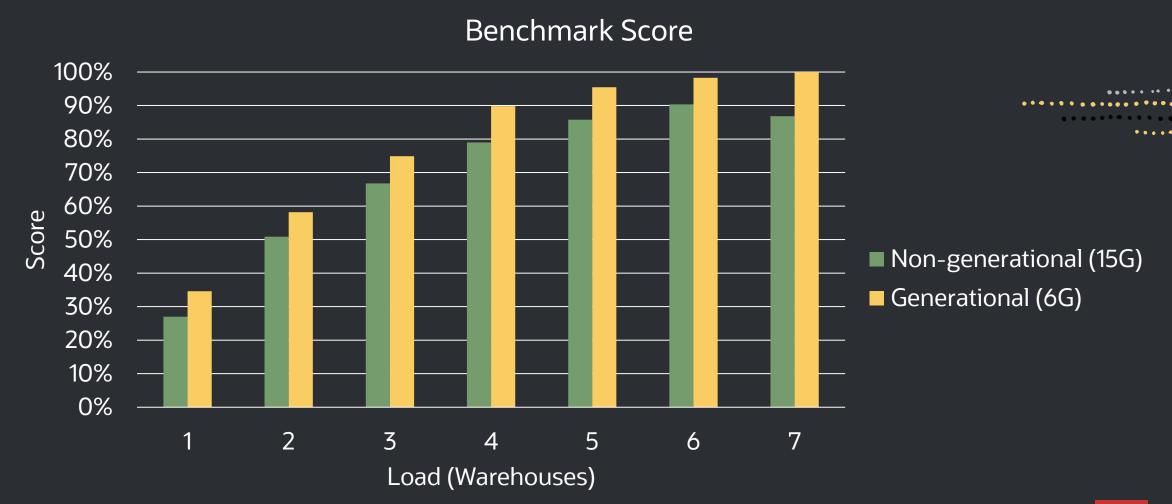
#### **Memory Needed to Maintain Low Latency**

Using the SPECjbb2005 benchmark with 1.5G live-set



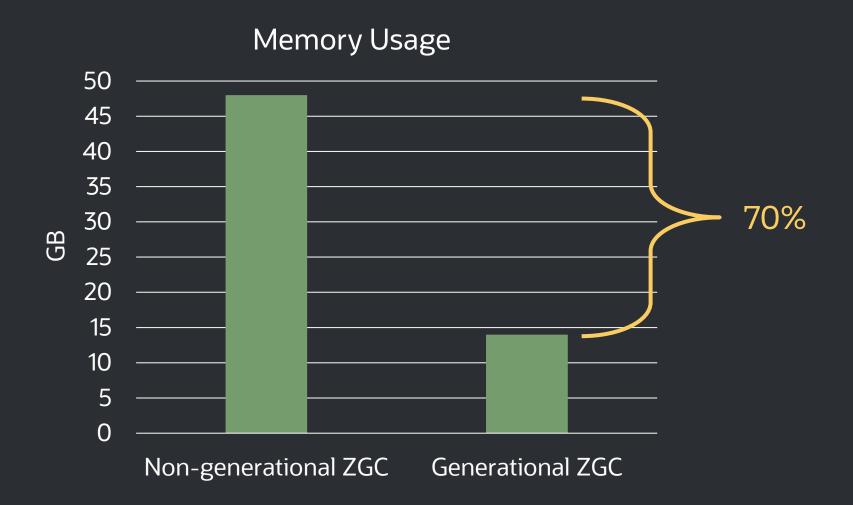
#### **Benchmark Score**

Using the SPECjbb2005 benchmark with 1.5G live-set



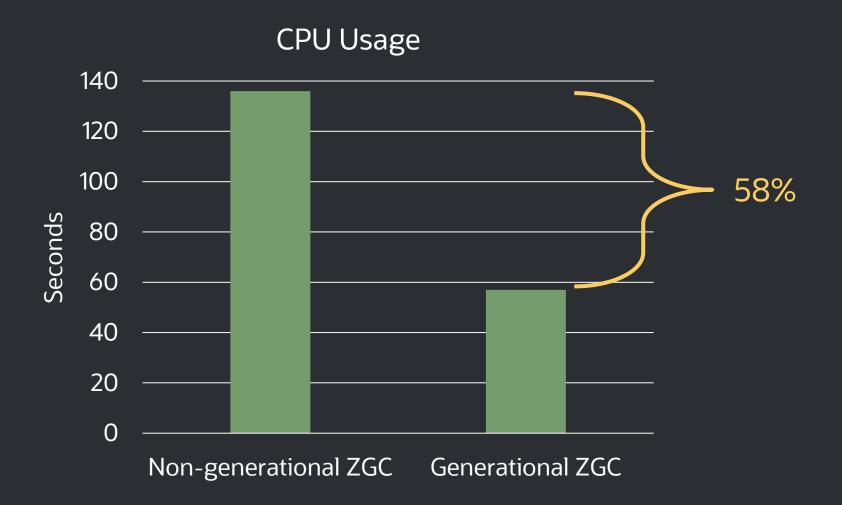
#### **Memory Needed to Maintain Low Latency**

Using the Extremem benchmark



## **CPU Usage When Given the Same About of Memory**

Using the Extremem benchmark

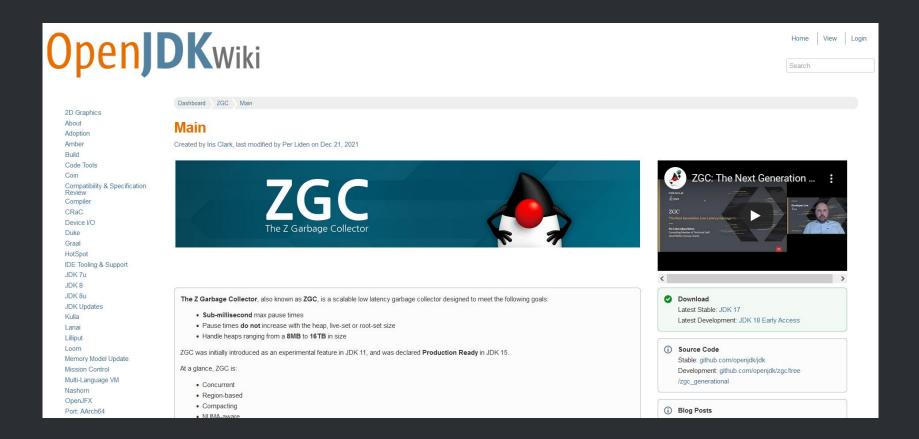




## More Information



#### **ZGC Wiki**



## https://wiki.openjdk.java.net/display/zgc



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#### Blog

perliden

About Twitter GitHub

#### ZGC | What's new in JDK 17

05 Oct 2021

JDK 17 was released on September 14. This is a Long-Term Support (LTS) release, meaning it will be supported and receive updates for many years. This is also the first LTS release where a production ready version of ZGC is...

#### ZGC | What's new in JDK 16

22 Mar 2021

JDK 16 is out, and as usual, each new release comes with a bunch of new features, enhancements and bug fixes. ZGC received 46 enhancements and 25 bug fixes. Here I'll cover a few of the more interesting enhancements. Sub-milliseond...

#### **ZGC | Inside Java Podcast**

18 Oct 2020

I had the pleasure of being invited to the Inside Java Podcast, where David Delabassee and I talked about ZGC. We covered some of the things that is new in JDK 15 as well as what's coming in JDK 16....

## https://malloc.se



................

# Thanks!

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